

# ***St. Boniface Fall Festival 3-on-3 Basketball Tournament***

**Ages 10 thru 18 – 8:00am~3:00pm, Saturday, Sept. 2nd, 2017**

**Required information:**

- Team Name: \_\_\_\_\_
- Contact person name: \_\_\_\_\_
- Contact person phone # (#'s) \_\_\_\_\_
- Contact person email: \_\_\_\_\_
- Check One:  Boys  Girls
- Check One (Upcoming Grade)  5th-6th  7th-8th  Fresh-Soph  Junior-Senior+

Player \_\_\_\_\_ Grade \_\_\_\_\_  
Player \_\_\_\_\_ Grade \_\_\_\_\_  
Player \_\_\_\_\_ Grade \_\_\_\_\_  
Player \_\_\_\_\_ Grade \_\_\_\_\_

**++ ++ FEES and Form DUE BY Sunday August 27<sup>th</sup> ++ ++**

Please send this information and the registration fee to: (Checks made payable to St. Boniface.)

Joe Meyer  
W144 N10293 Raintree Drive  
Germantown, WI 53022  
Phone: 262-623-0524  
Email: [jmeyer.wi@ubuildit.com](mailto:jmeyer.wi@ubuildit.com)

Registration Fee **\$48** per team  
Maximum of 4 players per team

## Tournament Rules

**ELIGIBILITY:** Anyone is eligible to participate in our tournament. The age of the team's oldest player will determine the division they will play in. Co-ed teams will play in the boys division.

**A team fee of \$48 and registration form is due by Sunday, August 27<sup>th</sup> 2017.**

**PLAY AND RULES:**

1. The number of entries for each division will determine the number of games. Some Gender/Age groups will be double-elimination style where they play at least 2 games before being eliminated, and some will be pool-play style where it will be a 3 game minimum. It will depend upon how many teams enter for each Gender/Age group. The first choice for the Tournament Directors for all age/gender groups will be Pool-Play style. Some ages might be combined/changed to accommodate as many teams as possible.
2. The games will be a 20-minute running clock with no timeouts. Substitutions are unlimited, but must be made during a change of possession. Team with the most points wins.
3. To begin the game, a coin toss will determine the right to possession. If the game goes into overtime, the team not receiving possession to start the regulation game shall receive the ball to start overtime.
4. If the time runs out and the game is tied, overtime will be played. The first team to score 3 points in overtime will be declared the winner.
5. The ball must be "checked" by an opposing player before it is put into play. The ball **MUST** be **PASSED** to a teammate to begin EVERY play.
6. The ball must be "taken back" on EVERY change of possession. After 2 warnings, failure to take it back will result in the loss of possession and the loss of any points resulting from that possession. ("Taking Back" means that both feet and the ball are behind the 3 point line anywhere on the court.) A violation occurs only when a shot is attempted prior to taking the ball back.
7. The ball will change possession after all made baskets, no "make it, take it".

(MORE RULES ON NEXT PAGE)

- 8. SCORING:** A field goal inside the 3-point line is worth 1 point, beyond the 3-point line is worth 2 points.
- 9. FOULS-**
- a. If a foul occurs during a shot and;
    - i. The shot is made; count the basket and one free throw is awarded and is worth one point if made and the ball is awarded to the opposition after the free throw, make or miss. The minimum amount of point(s) on this play is one point, the max is 2 points (or 3 if the original shot made was behind the 3-point line).
    - ii. The shot is missed; one free throw is awarded; if the free throw is made, one point is awarded and the ball is awarded to the defense; if the free throw is missed, no point is awarded, and the team shooting the free throw keeps the ball. The minimum point awarded on this play is zero, the max is one point (or 2 if the original shot made was behind the 3-point line).
  - b. If a non-shooting foul occurs, the offense maintains possession; or a free throw is awarded after the 7<sup>th</sup> team foul.
    - i. If the free throw is made, 1 point is awarded and possession goes to the defense.
    - ii. If the free throw is missed, the offense maintains possession.
  - c. There is no rebounding on free throws, all players stay behind the free throw shooter.
- 10.** A 5 minute grace period will be given if the team is not ready to play at its scheduled time. After 5 minutes, a forfeit will be declared.
- 11.** Stalling goes against the fun principles of the game. An “unwritten 30-second shot clock” is in effect at all times, and may be enforced by the court referee at their sole discretion. Failure to attempt a shot, in 30 seconds, after receiving a warning, will result in a loss of possession.
- 12.** When a game is being officiated, all calls made by the referee are final. Offensive language and excessive arguing will result in ejection from the tournament, including family members!!
- 13.** In games that are not officiated, the teams are expected to self-govern the game.
- 14.** These are actually 5 mini tournaments occurring at the same time. (Both boys and girls and 4 different age groups each.) We need at least 3 teams to make each one of the Mini tournaments. If you sign up a team and there are not enough other teams in your gender/age group, you will have the option of playing to the next older group, or your fee will be returned. You will be contacted before either option is selected.

**AWARDS:** Prizes are awarded to the champion for each division.

**SCHEDULES:** We expect Tournament Schedules will be e-mailed to each team by **11:45pm, Wed., Aug. 30th**

Any questions—Please contact Joe Meyer at (262) 623-0524 or email: [jmeyer.wi@ubuildit.com](mailto:jmeyer.wi@ubuildit.com)